

Term 1 After School Clubs 2026/27

Monday	Tuesday	Wednesday	Thursday	Friday
1.50-2.50pm	1.50-2.50pm	1.50-2.50pm	1.50-2.50pm	1.50-2.30pm
Combat kids P2 Skill School Book via App	Football P2 Skill School Book via App	Coding P2 (P2MS) Dismissal P2 door Max Coding Book via App	Theatrics P3 Book via App	Lego P2-3 1.50-2.50pm Skill School Book via App
		Dodgeball P2 Skill School Book via App	Football P3 Skill School Book via App	Theatrics P2 1:50-2:30pm Book via App
3-3.50pm	3-3.50pm	3-3.50pm	3-3.50pm	2.30-3.30pm
Cross Country Running P6-P7 Mr Massey	Minecraft Ed P6 Mr Maxwell	Board Games P5-P7 Mrs Ssenyonga	Mindfulness Club P5-7 Miss Ferguson	
	Gardening Club P7 Mrs McGonigle	S.U P3 – P7 Miss McIntyre & Mrs Gordon	String Music Group P6-P7 selected Miss Ellis	
	Jewellery & Fashion P6 Mrs Spence	Spanish Club P3 Miss Smyth	Theatrics P4 & P6 Book via App	
	Crochet & Stitch P7 Mrs Savage	Art Club P4 Miss McNeill & Mrs Kitson-Woods		
	Junior Choir P4 Mrs Dodds	Coding P3-7 Max Coding Book via App		
Combat kids P3-7 Skill School Book via App	Judo P4-7 Simply Judo Book via App	Senior Choir P5-7 Mrs Harris & Mrs Armstrong	Netball P6 & P7 Mrs Dodd Miss Horner	Theatrics P5 & P7 2.30-3.30pm Book via App
	Hockey Girls & Boys P6-7 Miss Herbison & Mrs Best & Miss Jordan	Dodgeball P4-7 Skill School Book via App		
	Football Squad P6-7 Mr Seeds	Contact Rugby P6-7 Mr Beattie & Mr Kennedy	Football P5-P7 Skill School Book via App	
	Football P4 Skill School Book via App			



School Assembly Hall



Astro Pitch



Grass Pitches

- External clubs will incur a charge directly to the co-ordinator and numbers may be limited. Please record session dates when booking as dates may vary between clubs.
- Please ensure medical needs/collection arrangements are shared with external club provider in advance of starting the club
- Clubs Coordinated by School Staff

Term 1 = 8 weeks of Internal clubs hosted by Teaching Staff

Week 1 Sept 21
Week 2 Sept 28
Week 3 Oct 5
Week 4 Oct 12

Week 5 Nov 2
Week 6 Nov 9
Week 7 Nov 16
Week 8 Nov 23



Inspire. Believe. Achieve